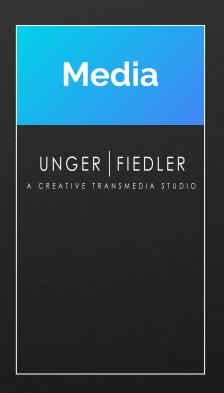


ACQUIRES Games, Media and Education Studios - Wegesrand

New Company Structure









A COMPANY WITH SEVERAL GAME, MEDIA AND EDUCATION-STUDIOS



- 5 offices in: Stockholm, Berlin, M'gladbach, Stuttgart and Saarbrücken
- Wicket Gaming as an development studio and holding company
- Linked Dimensions as an established development
 Studio
- Wegesrand as an established Gamification Provider
- Unger & Fiedler as an established Artstudio
- IndieAdvisor as a network hub for the Games Industry

5 Offices

21 msek
Revenue

24+ Employees

Fantasy Sport platform

4Game IP'S









Games

Company fact

10 Employees

Service provider, developer

Games IP under development

Cricket Manager - Mobile F2P

Launch date: Q4 2021

Manager Game #2 - Mobile F2P

Launch date: TBA

Tank Operations - PC

Launch date: Q2 2022

Cathedral Builder - Mobile, Switch, PC, Console

Launch date: TBA

Magellan - PC,Console

Launch date: TBA

















iGaming

Company fact

- 2 Employees
- B2B and B2C within Fantasy Sport

Games under development

DFSKING - website/mobile

Soccer and Cricket

Launch date: Q1 2022







Media

Company fact

- 6 Employees
- Service provider within UX/UI art and graphic design
- Clients like Koch Media, Crytek and Hasbro and many other..

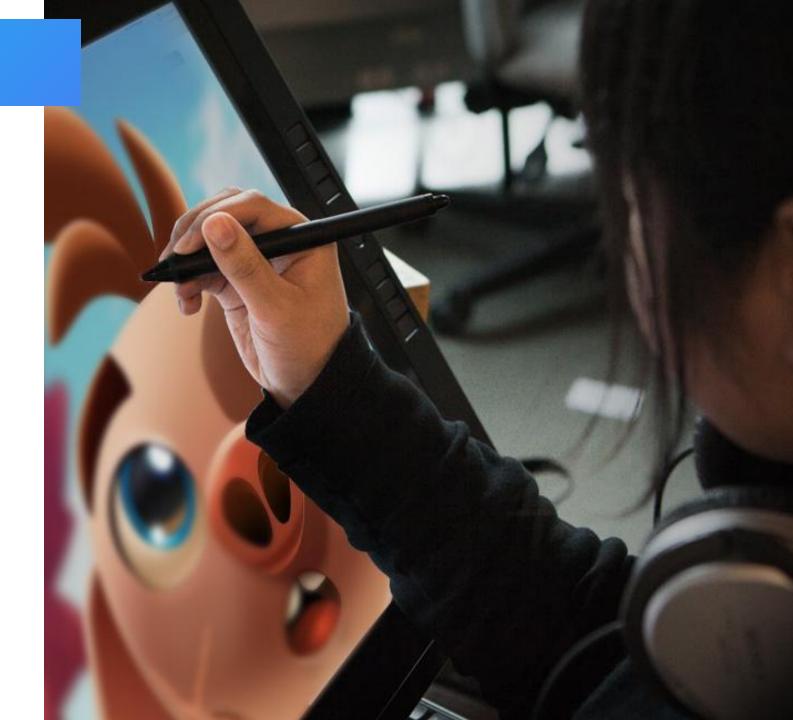
Transmedia IP under development

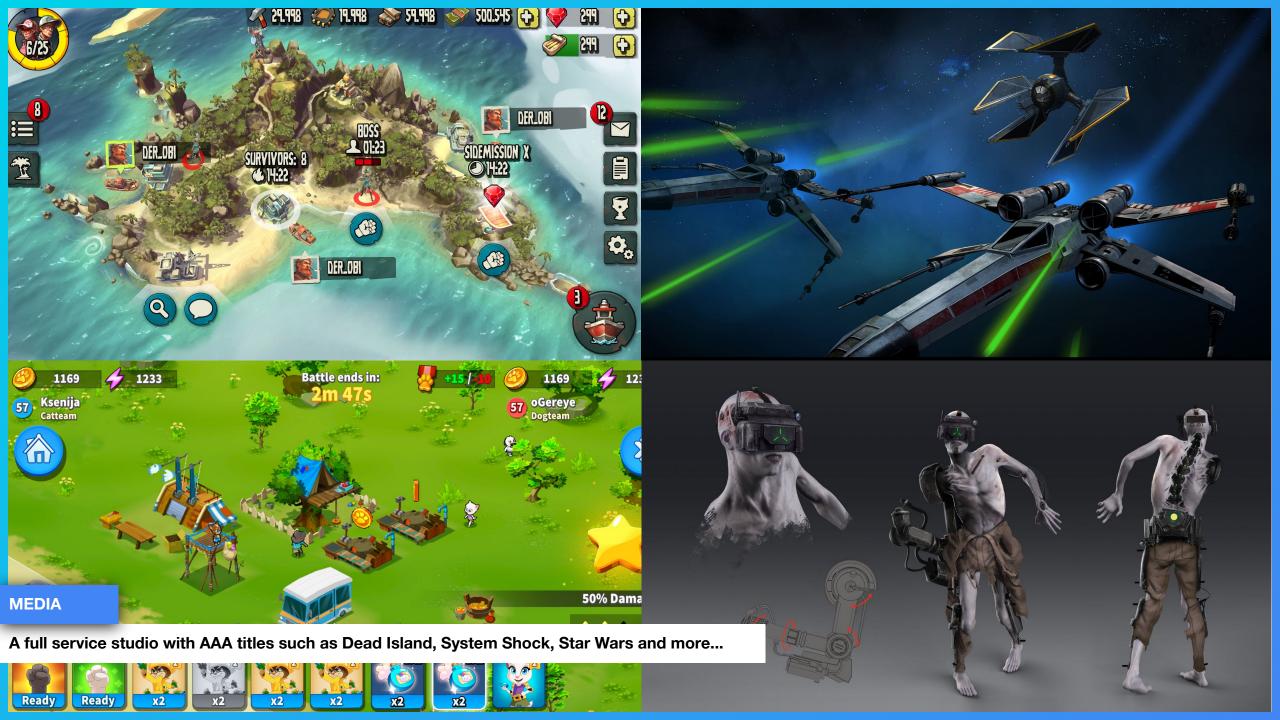
Captain Hog - Sound book, Animated Series
 Launch date: TBA

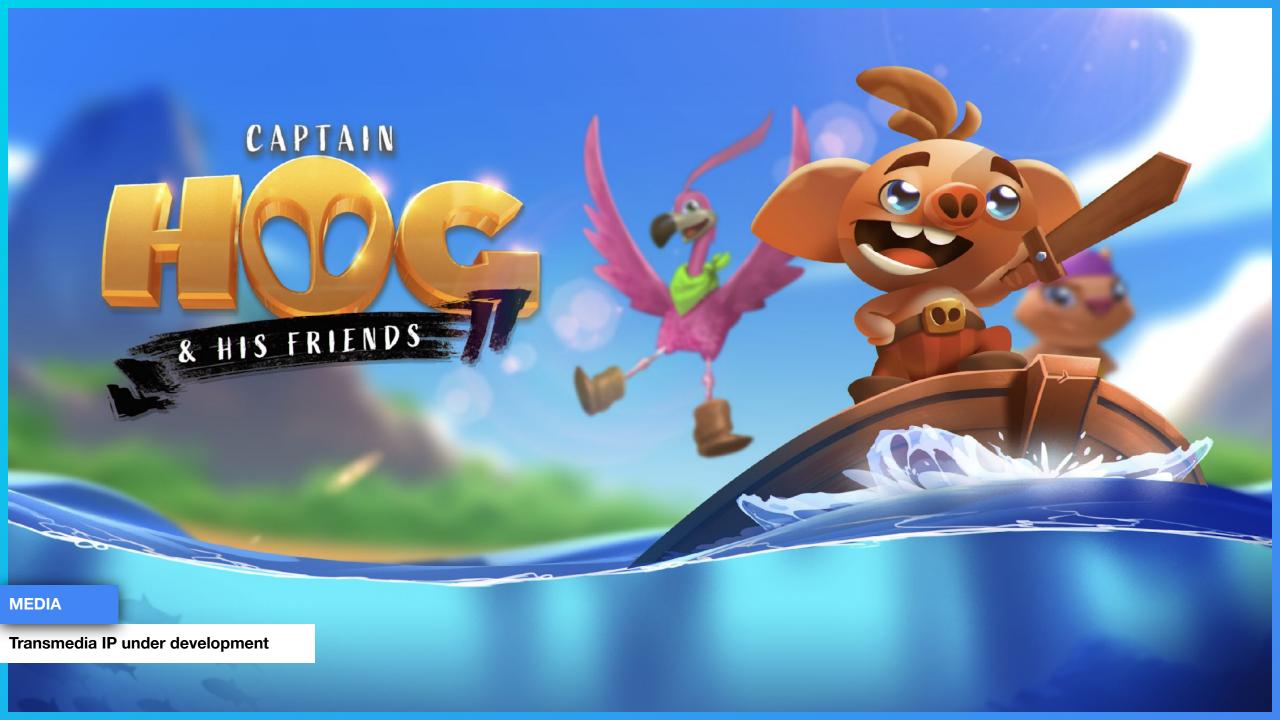
Ongoing contracts

- 2 st AAA game
- 4 st Edtech Applications
- Creating experience worlds for Museums

UNGER & FIEDLER TRANSMEDIALE STOFFENTWICKLUNG







Education

Company fact

- 8 Employees
- Consultant and Project Developer
- Gamification, Serious Games, Game-Based-Learning
- Interactive Spaces for public and corporates
- Solutions for education and knowledge-transfer basing on game technology
- Multi-awarded studio
- Leading Clients such as Mercedes-Benz,
 Bertelsmann, Deutsche Bank or Volkswagen-Group

Ongoing contracts

- 10+ ongoing Contracts with value of 10 MSEK
- The sales pipeline value of 25- 30 MSEK







Management







JENS FIEDLER CD - Wegesrand

HEAD OF UNIT

- Unger & Fiedler







CTO - Wicket Gaming



HEAD OF UNIT - Wegesrand



COO - Wicket Gaming





ACQUISITION STRATEGY

Four verticals:

Games

iGaming

Media

Education

Overview M/A pipeline on potential acquisitions:

- Games company Mobile Game developer, Own IP, 15 -25 MSEK, Profitable
- Games company Mobile Game developer, Own IP, 5 10 MSEK Revenue
- Media company Service provider, Digital content, 45 60 MSEK Revenue, Profitable
- Games company Mobile Game developer, Own IP, 3 5 MSEK Revenue

Wicket's mission is **building and owning an entire value chain** of the games and media business. We are creating a living platform as a support structure for current **family members** with a focus on plug-and-play solutions.

Our Goals & Vision

1 Billion SEK in **Market Cap** as a Financial Goal by end of 2022

Short goals (6-12 months)

- Launch Daily Fantasy Sport platform
- Begin development of manager game title # 2.
- Launch Tank Operations and Cathedral on global market.
- Preview of Captain Hog & his friends
- 2-4 company acquisitions.

Vision

Wicket's mission is **building and owning an entire value chain** of the games and media business. We are creating a living platform as a support structure for current and future **family members** with a focus on plug-and-play solutions.

THANKS!

